

FINGER SPEED (*LEVEL II*)

Always use a metronome. Always start with slower more accurate repetitions before trying faster speeds. Teach your brain, embouchure, fingers and heart correct, accurate habits by spending most of your time within your comfort zone. *Yes*: Push for lightening fast finger speed, but not at the expense of accuracy; not at the expense of creating beautiful music.

Keith J. Robinson
Copyright May, 2011
www.tuba4u.com

Tuba

Mark each exercise with your fastest, most accurate daily performance tempo.

The image displays seven musical exercises for Tuba, numbered 1 through 7. Each exercise is written on a bass clef staff with a 4/4 time signature. Exercise 1 starts at measure 1 and ends at measure 12, with dynamics *mp*, *mp*, *mp*, and *f*. Exercise 2 starts at measure 4 and ends at measure 12, with dynamics *f* and *f*. Exercise 3 starts at measure 8 and ends at measure 17, with dynamics *mp* and *f*. Exercise 4 starts at measure 13 and ends at measure 23, with dynamics *f*, *p*, *f*, and *p*. Exercise 5 starts at measure 17 and ends at measure 28, with dynamics *f* and *p*. Exercise 6 starts at measure 23 and ends at measure 30, with dynamics *f*, *mp*, and *ff*. Exercise 7 starts at measure 28 and ends at measure 35, with dynamics *mf*, *ff*, *mp*, *f*, and *pp*. A first ending bracket is present between measures 23 and 28, with dynamics *f* and *p*. A second ending bracket is present between measures 28 and 30, with dynamics *f* and *ff*.

Six-Clicks Pyramid: 1. With your metronome, find your comfort zone - the speed at which you can play a Finger Speed exercise comfortably. 2. Now, set the met 16 clicks slower and play 3-5 quality reps. 3. Next, set the met 6 clicks faster, 3-5 quality reps. 4. Keep repeating step 3 until you can't go any faster. 5. Now subtract 6 clicks several times until you reach your beginning tempo.